

2024 KPA SUMMER FOOTBALL LEAGUE

BYLAWS

1. Name:

The name of this organization is "The KPA Summer Football League."

2. Purpose:

The purpose of this organization is to promote, encourage, and foster among its members a spirit of friendship, fairness, and good sportsmanship.

3. Membership:

A) This USBC certified league will be divided into a maximum 40 three (3) member teams, who must individually and collectively qualify under USBC rules and regulations, and by the bylaws of the FOOTBALL LEAGUE.

B) Membership in the Football League will be afforded to men and women who have obtained their 18th birthday prior to the first scheduled day of bowling.

C) Each member must have been a member of this league last season, OR have an established average in the USBC yearly record book for 2022/2023, OR have an established LEAGUE average from the 2023/2024 season OR compete at 230 scratch average for the first eight (8) games.

D) Exceptions to the entering averages may be approved by the "Board of Directors" ONLY.

4. Management:

The Board of Directors will manage the Football League. The Board of Directors will consist of the League Commissioner, the Vice-President, the Secretary/ Treasurer, and the Captains of each team.

5. Schedule:

A) Each team will bowl 16 scheduled four (4) game matches. Matches will be scheduled Thursdays at 7PM.

B) The schedule will be loosely based on the actual NFL schedule, however NO weekly byes exist, and placement of teams in divisions may require minor adjustments depending on the actual number of teams.

C) The number of playoff teams will be dependent on actual number of teams.

6. Team Shirts:

A) Shirts must be Professionally Manufactured.

B) Each member is responsible to maintain and wear a regulation team shirt representing the team to which s/he is affiliated. Each member shall wear a team shirt at ALL regularly scheduled and playoff matches.

C) Deferments:

All players must wear team shirts NO LATER than week three (3)

7. Dues:

A) Weekly dues are \$25.00 per bowler to be monitored by team captain.

- B) There will be a \$75 team entry fee (\$25 per bowler), this MUST be paid by week eight (8).
- C) Each bowler MUST pre-pay the 15th and 16th weeks NO LATER THAN THE EIGHTH (8) WEEK OF BOWLING.
- D) NO bowler will be allowed to be more than one (1) week overdue.
- E) Checks will be allowed to pay for bowling, HOWEVER if a player has one (1) check returned for ANY reason, that player will NO longer be able to write checks in the league for the remainder of the season, in addition all bank fees associated with the check will be the responsibility of the player.
- F) Each player will contribute \$.25 for each game played which fails to exceed the players average, ties do not exceed, to be monitored by team captains.
- G) Opposing team captains MUST verify that their team's dues AND the opposing team's dues are made current PRIOR TO THE START OF THE SCHEDULED MATCH.
- H) Having ONE (1) bowler disqualified for \$25.00 or more in arrears will penalize a team in violation of dues. This applies even if not called out by opposing team captain.
- I) The League Secretary-Treasurer will indicate on dues envelopes the minimum amount to be paid for that bowler to be current.

8. Retiring Players

- A) A player intending to retire must submit written notice to the league secretary at least fourteen (14) days prior to the intended date of departure from the league. The retiree is responsible for the full league dues up to retirement date.
- B) A player retiring from the league, and failing to timely submit written notice will be responsible for full weekly dues until a suitable replacement is found, or the schedule is completed.

9. Substitutes

- A) Will be permitted during the regular season ONLY.
- B) Substitutes are not permitted for vacancy bowlers.
- C) Substitutes average can not be above 230 unless the regular members average exceeds 220 at which point the substitutes average can not exceed 10 pins.

10. Pre-Bowling

Will NOT be permitted in this league, unless a bowler is attending a local, state or national USBC association meeting or tournament.

11. Legal Line Up

- A) A legal line up will be a MINIMUM OF TWO (2) players, One (1) player has to be on team roster. Blind score counts as a regular player. Vacancy DO NOT count toward a legal line up.
- B) Substitutes DO count toward a legal lineup.
- C) A legal line up must be present by the completion of the third (3) frame of game one (1).

12. Tardy Players

Players arriving late may bowl from the first (1) frame, providing that the third (3) frames have not been completed by other players of the current game.

13. Absent Bowlers

- A) An absent player's score will be the current average minus ten (10) pins per game. Adjustments will not be made to handicaps.

- B) Team captains MUST keep the secretary advised of team absences.
- C) The vacancy score for a team with a vacancy will 160 pins per game plus handicap.

14. Forfeitures or Vacant Teams

- A) A team forfeits a game, or match (4 games), when they fail to field a legal line up.
- B) When a team faces a forfeiting team, or vacant team, a match must be played.
- C) A forfeiting or vacant team may NOT receive a win in ANY manner.
- D) A team facing a forfeiting or vacant team may win ONLY if they score the total minimum 31 points in a match.
- E) In order to win points, the team and players facing a vacant team must beat scores constructed by using the vacancy scores (160 pins/game plus handicap).

15. Scoring

- A) Field Goal: A player bowls against the opposing teams' player occupying the same position. Each quarter (game) the individual defeats his/her opponent, the player is awarded a field goal (3 points). In case of a tie, 1.5 points will be awarded to BOTH players.
- B) Touchdown: Collectively, the team bowls against the other team. Each quarter (game) that the team defeats the opposing team, they will be awarded a touchdown (6 points). In case of a tie, 3 points will be awarded to BOTH teams, and BOTH teams will have the opportunity to earn ONE or TWO POINT CONVERSIONS.
- C) One-point conversion: The team earning a TOUCHDOWN (OR TIE) may also be awarded a one-point conversion (1 point) if the team surpasses its TEAM average, OR
- D) Two-point conversion: The team earning a TOUCHDOWN (OR TIE) may be awarded a two-point conversion (2 points), providing that ALL TEAM MEMBERS SURPASS THEIR INDIVIDUAL AVERAGES.
- E) Safety: A team NOT winning a TOUCHDOWN in a quarter (game) will earn a safety (2 points) if ALL TEAM MEMBERS SURPASS THEIR INDIVIDUAL AVERAGES.
- F) Scores for field goals and touchdowns are determined by scratch plus handicap scores.
- G) Scratch only scores determine scores for one-point conversions, two-point conversions, and safeties.

16. Handicap

Individual handicaps will be 90% of the difference between current average and 230.

17. Team Line Up

The player with the lowest average will be first in the line up, and the player with the highest average will bowl last.

KPA Summer Football League Established Fines

1. A member not wearing a proper team shirt as described in the bylaws will be assessed a \$10.00 fine. A member may not be assessed more than one time each week.
2. A team will be assessed a \$5.00 fine for each \$25.00 in arrears. A team may not be assessed more than \$15.00 each week.
3. Unsportsmanlike conduct, or violating the leagues personal conduct statement will result in a \$5.00 fine, there is no weekly maximum to this fine. (Could include but not limited to swearing, abuse of equipment or members physically or verbally, obscene gestures)
4. A fine list will be posted weekly.
5. ALL FINES WILL BE PAID THE FOLLOWING WEEK, THIS IS TO BE MONITORED BY TEAM CAPTAINS.
6. There will be a \$25 fine for any team substitutions after 3pm of league night.

2024 KPA Summer Football League Playoff

Information Bylaws

1. Half the number of actual teams will qualify for the playoffs, half that number from each conference AFC & NFC. The teams in each conference will be seeded 1-?.
2. The Division winners in each conference will qualify for the playoffs.
3. The Division winner with the best record will be seed 1 and the other Division winner will be seed 2.
4. The remaining playoff wildcard teams will be seeded 3-?.

Tie Breakers

- A) Ties for the Division Championship and wild card positions will be determined as follows:

Ties within a Division:

1. Head to head record.
 2. Best record within the Division.(within Conference for wildcard team)
 3. Most points scored head to head.
 4. Most points scored within the Division.(within Conference for wildcard team)
- B) Playoffs will be Friday, Saturday, and Monday following the last scheduled night of the regular season, unless teams can agree on a different time suitable to both teams, AND the bowling center.

2024 KPA Summer Football League Personal
And MVP Points

1. Personal points are “Field Goals” earned by beating your bowler on the competing team. Three (3) points per game, twelve (12) points per week are the maximums.
2. MVP points are personal points, plus one (1) for attendance, and two (2) points for a team win. Maximum per week is 15 (12+1+2=15)
3. A single Pro Bowl Game is played each year. Each team is made up of the five (5) highest MVP point earners in each conference (AFC & NFC). Each conference leader is automatically the team captain and is responsible for recruiting the team players. Players selected must be based on MVP points. If one of the top 5 qualifiers declines to participate in the Pro Bowl Game the individual who finished with the sixth highest number of MVP points must be offered the position. Selection will continue in this manner until a five person team is obtained.
4. If a player is in the Superbowl and wishes to participate in the Pro Bowl, his/ her first game score will be used as their Pro Bowl score.

2024 KPA Summer Football League

Shootout

1. Top 6 bowlers (series plus handicap) from previous week will qualify for weekly shootout.
2. If a qualified bowler can not bowl for any reason the remaining qualifiers will bowl less that player.
3. This will determine the first 14 spots, the 15th spot will be determined by the bowler who qualified the most times throughout the season but did not win. The 16th and final spot will be determined by a mini eliminator consisting of all league members who did not previously qualify.
4. Year end shootout will be bracket style with each bowler drawing a number to determine their placement on bracket.
5. Bowlers highest average will be used for year end shootout. (highest average at any point of season, includes entering average. Bowlers who enter the league with no average must use scratch average for shootout)

SUBSTITUTES ARE NOT ELIGIBLE